

2010 S.C. Blues Cup Merchandise Pre-Sale!!!

Team Managers:

We have a limited number of newly designed Blues Cup merchandise available for pre-sale to participating teams. To ensure that all participants wanting merchandise get them in the desired size and color, we encourage you to take advantage of this pre-order opportunity! Please see the following list of fantastic Blues Cup items we have available. Pre-ordered merchandise can be picked up at Registration (Saturday 6:30 a.m. – 9 a.m.).

PRE-SALE IS LIMITED TO “TEAM ORDERS” ONLY – MINIMUM ORDER OF TEN ITEMS (items may be combined to total 10). Pre-sale orders will be accepted through September 1st.

To order your team’s Blues Cup merchandise, please email your color and size numbers, along with quantities for each, to our Blues Cup Administrator, Dani Duarte at: bluesadmin@hotmail.com.

An order form is located below for your convenience. You may pay by check or credit card. For those paying by credit card, please call Dani at (949) 350-2414 to provide the necessary information. If paying by check, please include a printed copy of your order form along with the check, so that we may verify your order. Please mail the order form and payment to:

Blues Cup Merchandise Pre-Order
17 Cantilena
San Clemente, CA 92673

Blues Cup Pre-Sale Order Form

Team Name and Age Division: _____

Team Manager Name: _____

Phone Number: _____

Email _____

Item:

Lime T-Shirt - (Short sleeve) \$15

YM____ YL__ AS __ AM____ AL____ AXL____ AXXL____

Tie Dye T-Shirt - Rainbow (Short sleeve) \$20

YM____ YL__ AS __ AM____ AL____

Blues Sweatpants – (Royal Blue) \$25

YL__ AS __ AM____ AL____

Flex fit Baseball Cap (Royal Blue) \$20 _____

Flex fit Baseball Cap (Navy Blue) \$20 _____

Visor (White) \$20 _____



Lime Tee - 2010 Blues Cup Logo



Rainbow Tie-Dye Tee

* Note: Entire T-shirt is tie-dye print



Royal Blue Sweatpant -Blues Cup Logo screen print



Royal Blue cap - Blues Cup logo embroidery * also available in Dark Navv



White visor - Blues Cup logo embroidery